

LOCAL BYLAWS

Macon & DeWitt Counties

Kim Brais, APA League Operator

- 1) Breaking down the cue stick concedes the match. "Breaking down" is defined as the cue stick in two pieces.
- 2) Jump shots are allowed but jump sticks are not allowed. If the host location does not allow jump shots or vertical masse' shots then they cannot be performed.
- 3) Players on multiple teams in the LTC(City Tournament) must choose which team they want to play for if the two teams meet. If the player chose the team that lost they can continue to play with the winning team for the remainder of the LTC.
- 4) Unless an agreement between the two teams for a make up date has been scheduled, a team will receive 3 forfeit points for 8-ball and 60 forfeit points for 9-ball when the opposing team doesn't show for that week. All make up matches must be completed two weeks before the last week of play. All bye points will be scored 3 points for 8-ball and 60 points for 9-ball.
- 5) Survival Rule: No player may join a team after the fourth week. No player may play without a handicapp after the seventh week. Players may be added to the team after the fourth week, but only with prior approval from the league office. Additions must be approved by the league operator prior to play. Example of guidelines for implementing the Survival Rule: death of a family member or player, serious illness of a family member or player, more than three forfeits accumulated in a single session, or extensive personal problems causing most of the team to drop.
Each situation will be evaluated by the league operator prior to approval.
- 6) Once you choose a player to play for a match you cannot change your mind unless there is a risk of breaking the 23 rule.